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Professional iPhone Programming with MonoTouch and .NET/C#

Wallace B. McClure, Rory Blyth, Craig Dunn, Chris Hardy, Martin Bowling

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What .NET C# developers need to enter the hot field of iPhone apps

iPhone applications offer a hot opportunity for developers. Until the open source MonoTouch project, this field was limited to those familiar with Apple's programming languages. Now .NET and C# developers can join the party. *Professional iPhone Programming with MonoTouch and .NET/C#*is the first book to cover MonoTouch, preparing developers to take advantage of this lucrative opportunity.

This book is for .NET developers that are interested in creating native iPhone applications written in .NET/C#. These developers want to use their existing knowledge. While .NET developers are always interested in learning, they also recognize that learning Objective-C and the specifics of the iPhone can be overwhelming. Those developers interested in MonoTouch will recognize that the cost of MonoTouch is easily made up by the ability to quickly target the iPhone using a language that they are already familiar with.

This book is designed for .NET developers that want to target the iPhone. It is designed to help you get up to speed with the iPhone, not to really teach you about the .NET Framework or C# language, which we assume you already know.

This book is designed with introductory material in Chapters 1 thru 4. You should read Chapters 1 thru 4 sequentially. These chapters introduce the MonoTouch product, the basics of developing with MonoTouch and MonoDevelop, and finally, the basics of presenting data to a user with screen and data controls and how to develop a user interface for the iPhone. Once you are comfortable with these concepts, you can typically move from one chapter to another and not necessarily have to read the chapters sequentially

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Professional iPhone Programming with MonoTouch and .NET/C# can be one of your nice books that are good idea. Most of us recommend that straight away because this guide has good vocabulary which could increase your knowledge in vocab, easy to understand, bit entertaining but nonetheless delivering the information. The author giving his/her effort to put every word into pleasure arrangement in writing Professional iPhone Programming with MonoTouch and .NET/C# but doesn't forget the main level, giving the reader the hottest in addition to based confirm resource details that maybe you can be certainly one of it. This great information could drawn you into brand-new stage of crucial thinking.

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